

Computing

Year 1 and Year 2



SUBJECT AIMS - By the end of KS2 children at WVPS will:

- Use COMPUTING to understand the process of solving problems or making something by applying computational thinking.
- Be skilled and equipped to use a wide range of INFORMATION COMMUNICATION TECHNOLOGY to create programs, systems and work
- Have strong skills of DIGITAL LITERACY by demonstrating confidence in, and enthusiasm for, using a range of technology / online resources in the wider world
- Flourish in a connected world by being aware of their own ONLINE SAFETY and knowing where to go for help and support if the children ever need it

In KS1 Pupils should be taught:

- Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions
- Create and debug simple programs
- Use logical reasoning to predict the behaviour of simple programs
- Use technology purposefully to create, organise, store, manipulate and retrieve digital content
- Recognise common uses of information technology beyond school
- Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

National Curriculum Links	Year 1	Term	Year 2	National Curriculum Links
● ● ● ● ● ●	Land Ahoy!	Autumn 1	Unity in the community	● ● ● ● ● ●
● ● ● ● ● ●	Come fly with me - Arctic	Autumn 2	Zero to hero	● ● ● ● ● ●
● ● ● ● ● ●	Happily ever after	Spring 1	Inter-nation media station	● ● ● ● ● ●
● ● ● ● ● ●	Never eat shredded wheat	Spring 2	Paddington's passport	● ● ● ● ● ●
● ● ● ● ● ●	The famous five	Summer 1	Happy families	● ● ● ● ● ●
● ● ● ● ● ●	Going wild	Summer 2	Light up the world	● ● ● ● ● ●

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